



SARA VARÓN

2D & 3D GENERALIST

Specialized in 3D modeling and texturing

About

I'm Sara Varón, a Barcelona-based 3D Generalist with a strong focus on modeling and texturing.

I'm especially passionate about organic modeling and character creation, where I can explore form, expression, and personality through stylized design.

Alongside characters, I also enjoy working on hard surface models, props, and environment assets, which help me stay versatile and adaptable across different types of projects.

I'm constantly looking to improve, learn from my surroundings, and refine both my artistic eye and technical skills with every new challenge.

CONTACT



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EDUCATION

Animation & VFX

La Salle Universidad Ramón Llull
2020 - 2024

Artistic Baccalaureate

INS Celesti Bellera
2018 - 2020

LANGUAGES

Spanish: Native

Catalan: Native

English: Intermediate level

WORK

Estudio Fénix, Horta.

June 2023 - Present

3D Generalist. 3D animation and rigging in Blender. 3D modeling with ZBrush and Blender. CGI focused on advertising using Blender. Motion graphics and compositing with After Effects and DaVinci Resolve. Illustration and concept art with Procreate and Photoshop.

La Salle URL, BCN

2020 - 2024

All technical and artistic aspects of 3D audiovisual projects

Skills:

